

Original Score Music and Other Pieces Composed by Ken Hale Hand-Drawn Art by Artist Christopher Franchi o 8 Interactive **Game Play Modes HD Video Scenes From the Original Film** High Fidelity Sound System Groot Bash Toy with Motorized Jaw Groot 4 Ball Lock Mechanism BASH TOY · One Playfield Magnet to Divert Balls and Create **Multiball Chaos** Guardians of the Galaxy Bar Target • Ball Scoop Kickback · 2 Control **Gate Divert Mechanisms** . 3 RGB LED Multicolor Pop Bumpers 5 Hadron Enforcer and \$1.00 = E30 ×1 2 Groot Stand-Up Targets SUPER VALUE \$2.00=1330×3 . 4 Flashing LED Ramp Mini **Mars Domes**

ADDITIONAL GAME

- · Rocket Figurine (Static)
- Orb Toy (Static) in Open Position with Illuminated Infinity Stone
- O Drop Target with Trip Coil Virtual Ball Lock

ORB TOY

ROCKET FIGURINE

HARNIIIARF

- · Snap-Latch Front Molding · Traditional Playfield Rod
- Supports
- Powder-Coated Black Wrinkle Finish Legs, Side Armor, Hinges, and Front Lockdown Molding

LIGHTING

- · Shot Arrow RGB LED Lighting
- RGB LED Lockdown Molding Hadron Enforcer (Smart Button)



- Stereo High-Fidelity Sound System with 3 Channel Amplifier
- Separate Treble and Bass

Amplification

- Adjustment · CPU Mounted Line-Out Audio Connector for External
- · General Illumination LED Lighting (White)
- SPIKE-2 Electronic System with Switching Power Supply